

10385216

Simulation Software Engineer Meteor (f/m)

Your responsibilities:

- Provision and documentation of the system definition for the relevant Simulation Items/Sub-Systems
- Agreement of the Simulation Item interfaces with the respective Subsystem Technical Manager
- Definition of update plans for future software releases and harmonisation with the respective Subsystem Technical Manager
- Implementation of design changes as result of hardware modifications
- Analysis of software performance as part of the weapon system simulation
- Analysis of Simulation Item related problem reports and provision of bug-fixes
- Incorporation of required software changes according to system requirement changes (a/c standard)
- Performance of Simulation Item tests and documentation of test results
- Preparation and modification of test cases to assess requirement changes
- Ensure that technical and design issues for the Simulation Item are resolved
- Report status information to the respective Subsystem Technical Manager
- Detailed knowledge in MS Office
- · Fluent in German and English

Your profile:

- A university degree in computer sciences or in the area of simulation or modeling (at least Bachelor)
- At least 3 years of professional experience in engineering and IT/Information systems
- Knowledge of programming languages (C, C++, ADA 95, Python, Perl)
- Knowledge of system integration processes
- Knowledge of Requirement Management Tools (DOORS)

Location: Manching

What to expect from us:

- A permanent contract of employment
- Fair and performance-linked wages
- · Additional social benefits, vacation and Christmas bonus
- 30 days of vacation p.a.
- Cordial cooperation in a great team with personal contacts

We are looking forward to your application. Please refer to the reference number of the job description. Thank you.

Please send your application to bewerber@scengineering.de

For further questions please contact Mrs. Ulrike Kogel (08442-67932-15).